

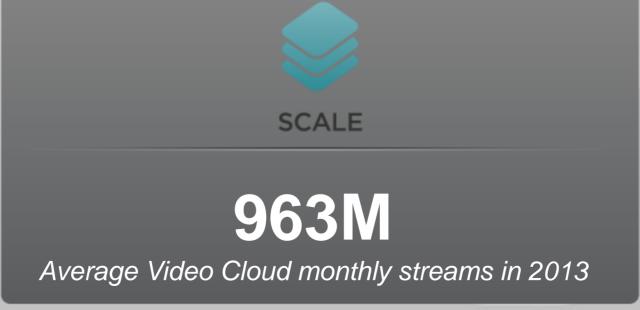
BRIGHTCOVE OVERVIEW 2014















OUR MISSION is to Revolutionise the Way Organisations Deliver Video Experiences



GANNETT



































The Weather Channel



TimeInc.









HEARST digital media

TRIBUNE





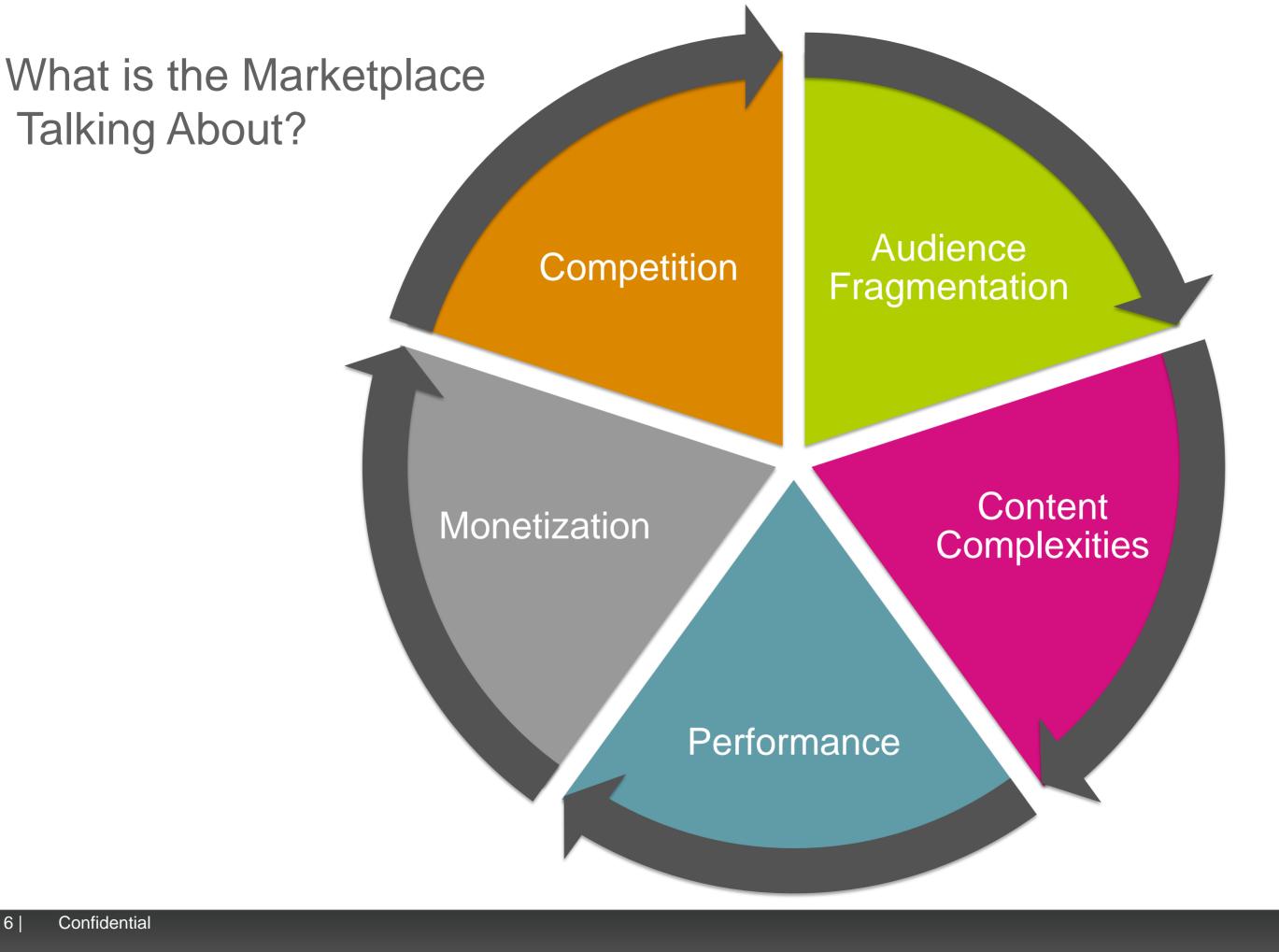
ROGERS





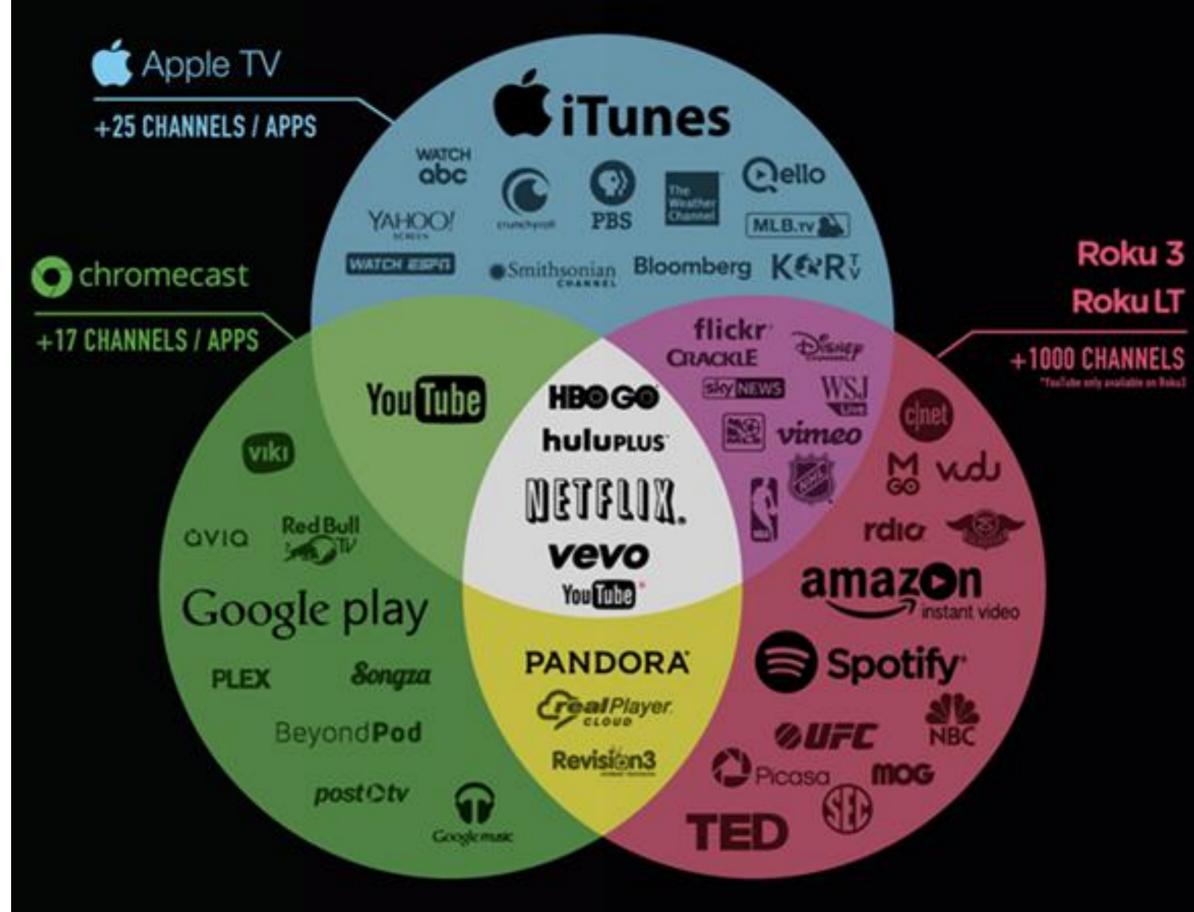
CONDÉ NAST







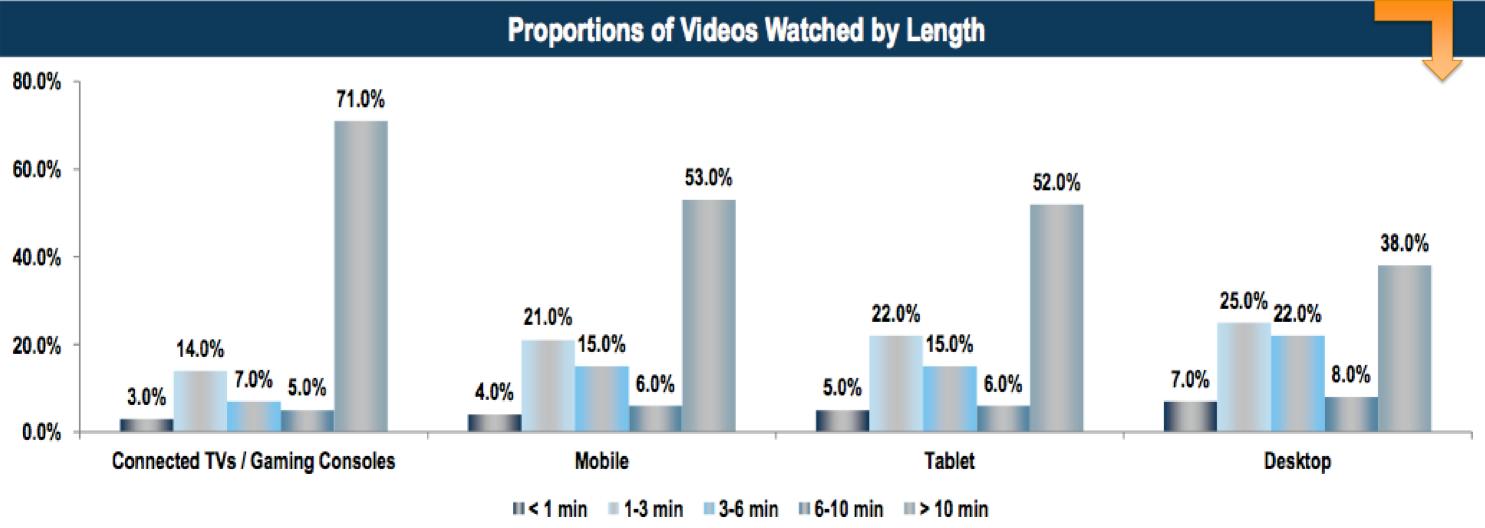
Audience
Fragmentation:
How Do I
Reach Them
Here?



Source: Tubefilter, December '13

Content Complexities: How Do I Maximize Results?

- Complex rights and windowing
- Changing cost structures & experimentation
- 3rd Party Measurement
- Evolving viewing habits (i.e. bingeing)
- Analytics



Source: Wall Street Research, eMarketer

Performance: How Does It Impact My Business?



- In 2011, a 1% increase in buffering time in VOD content resulted in a reduction of three minutes of viewing time. Today, that same 1% increase in buffering time cuts viewing time by eight minutes
- Viewers who experience re-buffer delays of 1% or more of a video's total duration play 5% less of it compared to a similar viewers who experience no re-buffering*.



^{*}Conviva

^{**}Akamai

Monetization: What do the Latest Models & Trends Mean for Me?



























- ▶ Load: Long-form ad loads grew 28.0% from Q1 2012 to Q1 2013, an increase from 7.4 ad units per content segment to 9.5 units
- ➤ Coverage: Consumption of digital video ads is increasing 23% of the 39 billion content videos viewed in December included video ads, up from 14% the prior year
- Volume: Digital Video Monthly UVs 172MM in 12*, 191MM in 2014*
- CPMs
- New Ad Units and New Business Models

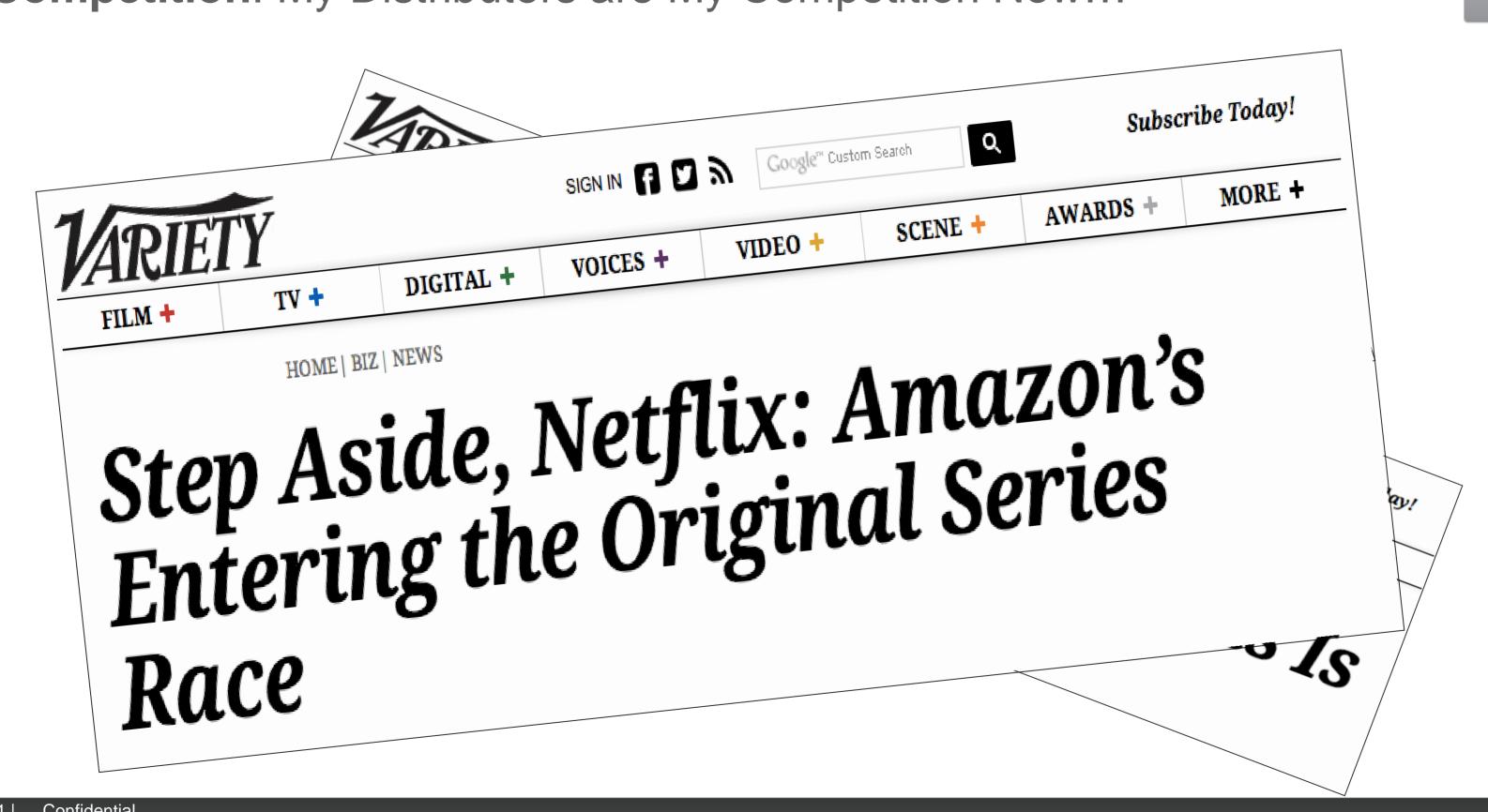
Source: Credit Suisse, Google - Doubleclick, Wall Street Journal, Forrester, Tubefilter

US Online Video Ad CPM, by Inventory Tier, 2010-2017 \$50 \$41 \$25 \$20 \$21 \$19 \$15 \$10 **\$**5

^{*}eMarketer "Digital Video, August 2013

Competition: My Distributors are My Competition Now...



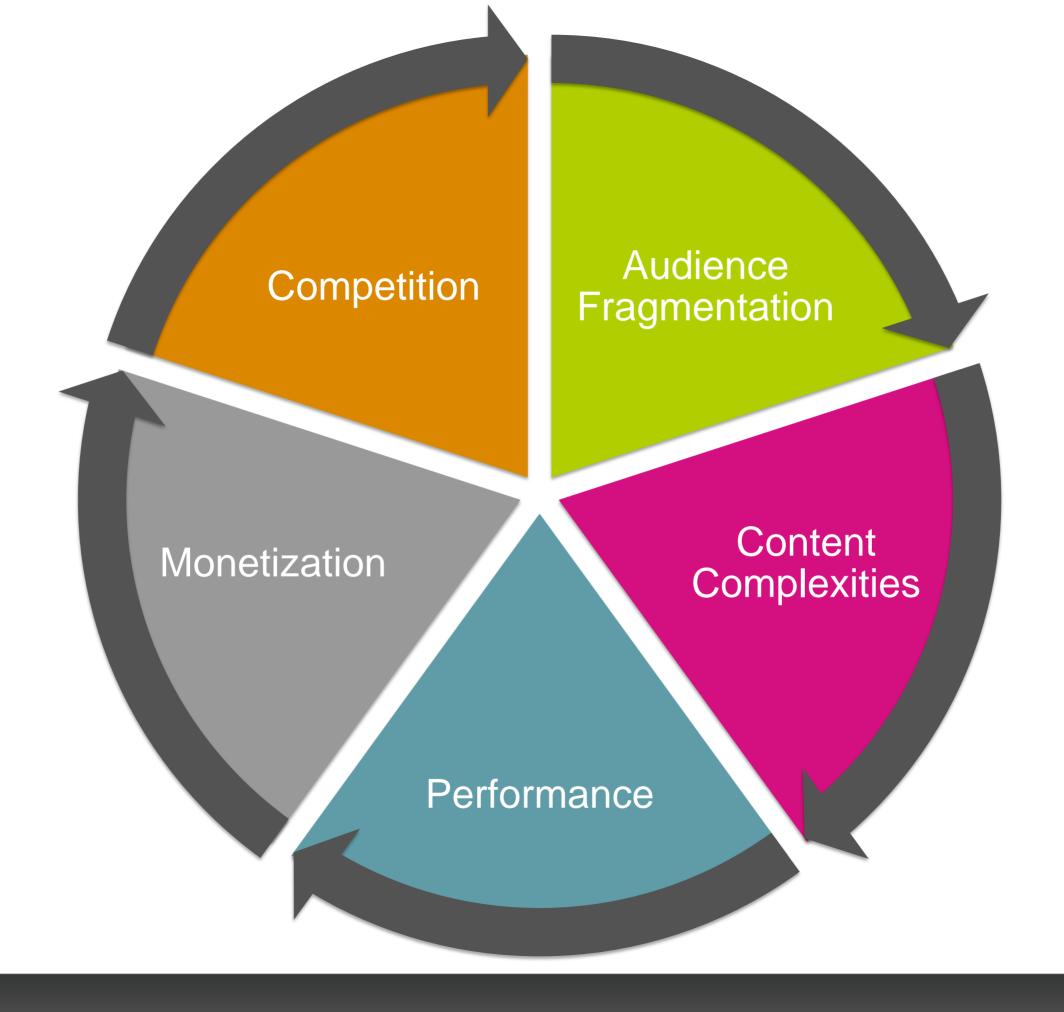








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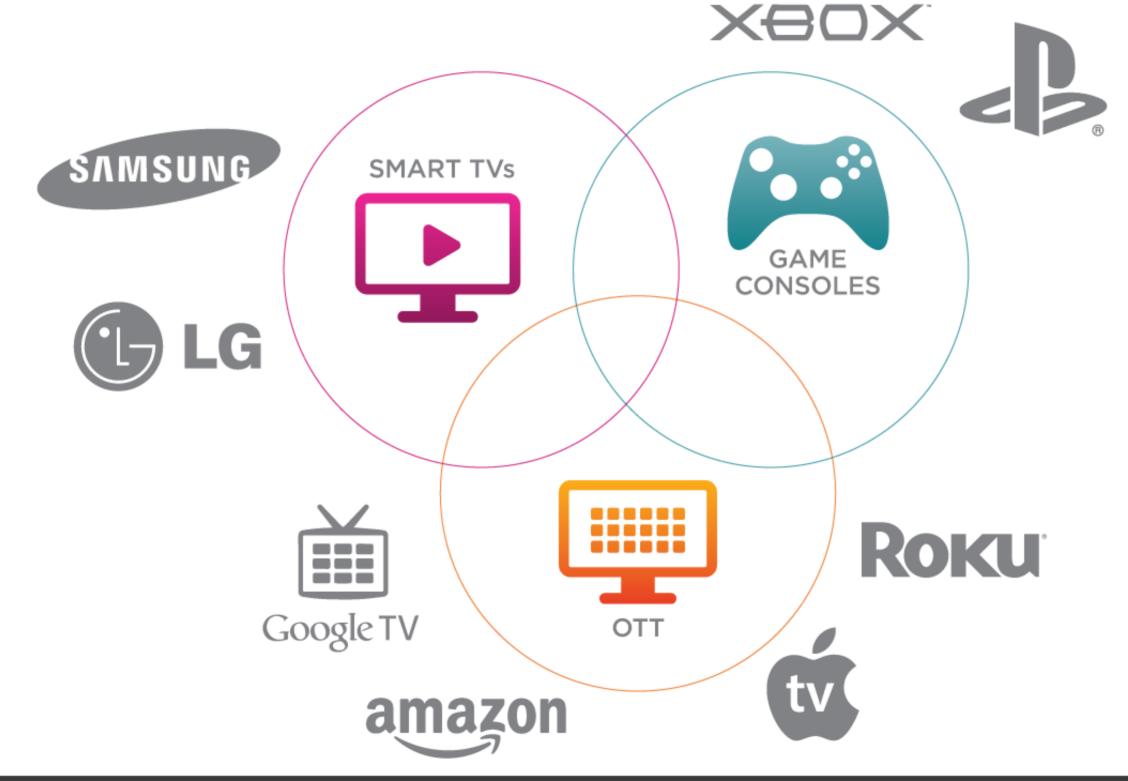






Proliferation of Connected Living Room Devices





Gaming Console Market Share





Source — VGCharts 2013

TV Companion Devices

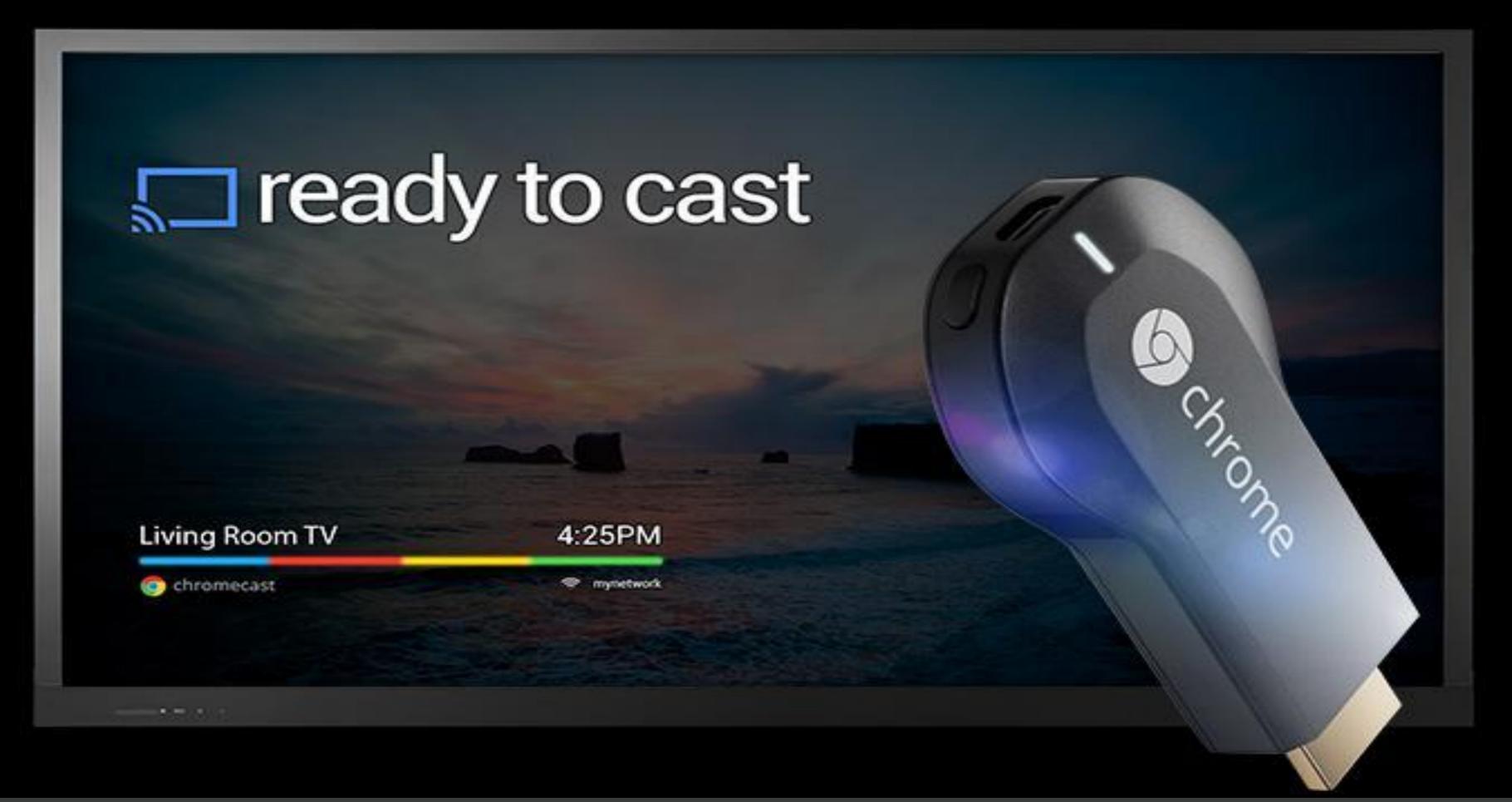




Source — Roku 2013

OTT services









MAXIMUM CONSUMPTION

DISCOVERY

MONETISATION

ENGAGEMENT









Monetisation comes in many forms

- Selling Ads (display, pre, post, mid-roll)
- Pay Per View
- Licensing
- Sponsorships
- Merchandising
- Freemium/Hybrid Model
- Paywall
- VAST
- VPAID
- TVE Authentication









GOAL:
Reliable Cross-Platform
Monetisation &
Measurement







Take Advantage of Growing Popularity of Smart TV Platforms to Reach & Engage



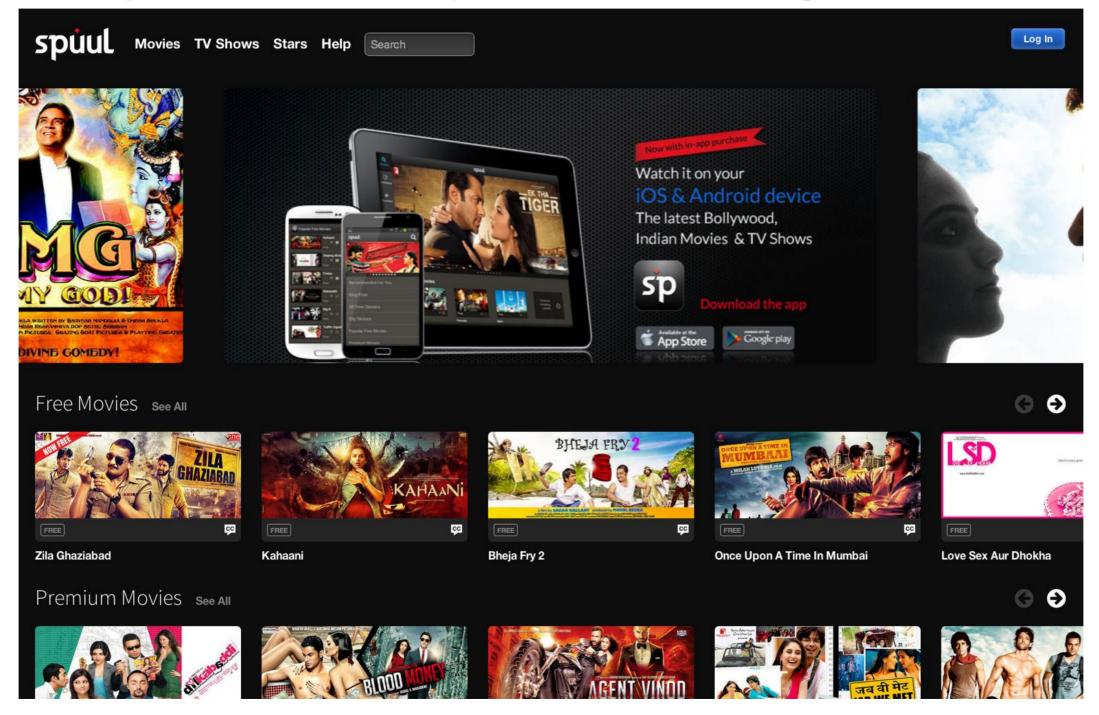








Add New Video Monetisation Opportunities with Subscription & Pay-Per-View Payment Gateways & Processing







Reach & Expand Your Audiences by Distributing Content Across Social Media Platforms

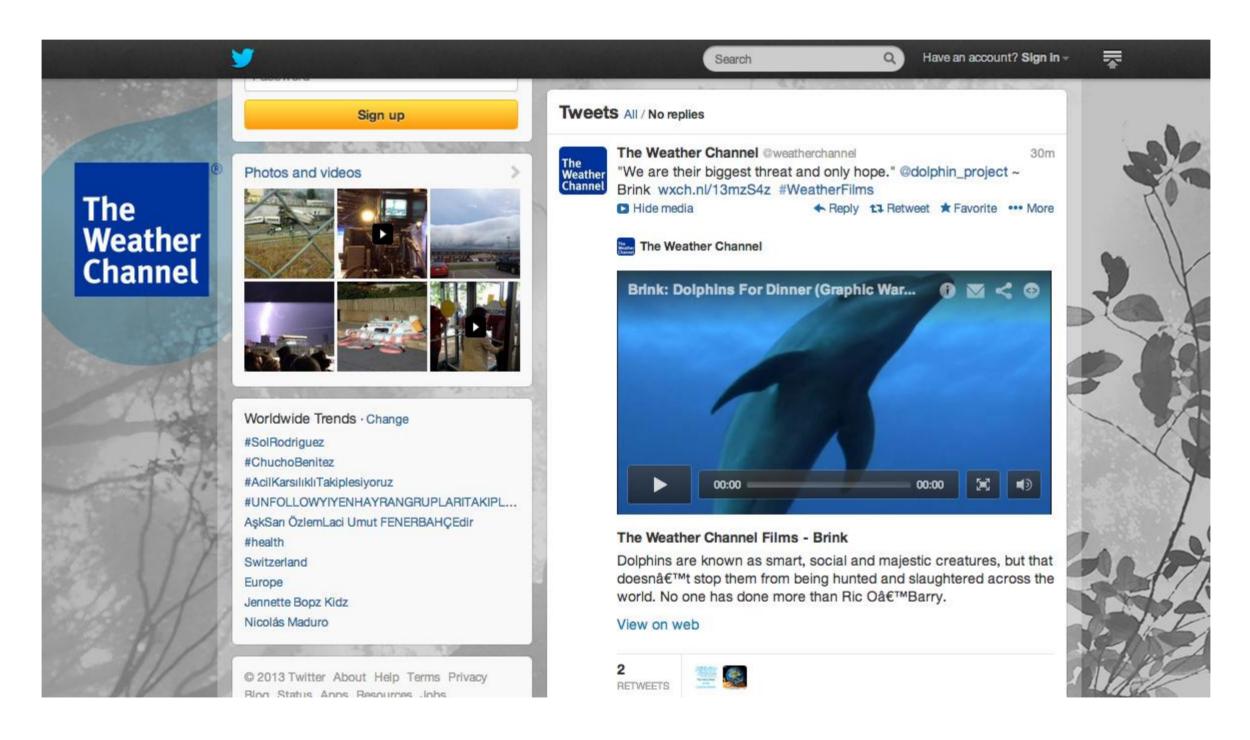








twitter



WHAT ELSE CAN I DO TO DRIVE ENGAGEMENT?





Relevant continuous content



Original programming



Syndicate partner content



Content recommendation engines



User Generated Content



Repurpose archival content

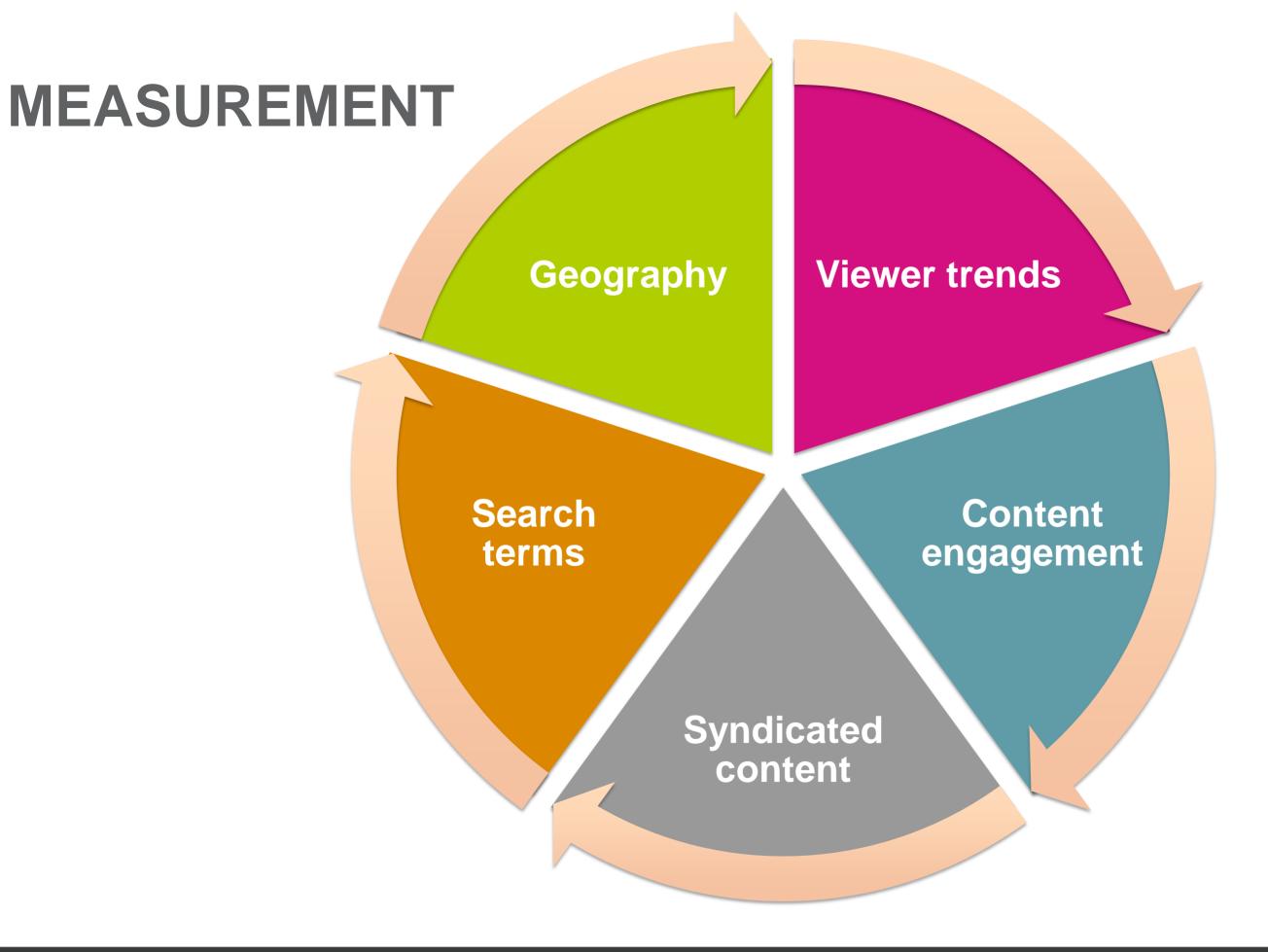


Live content



Multiple content lengths





THE FUTURE?

Rising Demand for Personalised Video Content









I WANT MY ME TV



